

CITY of ALBUQUERQUE

TWENTY FIFTH COUNCIL

COUNCIL BILL NO. O-22-8 ENACTMENT NO. _____

SPONSORED BY: Brook Bassan, Trudy Jones, Dan Lewis, Renee Grout

ORDINANCE

**RESCINDING ENACTMENT NO. O-2021-025 (COUNCIL BILL NO. O-21-80)
WHICH REQUIRED THE USE OF PROJECT LABOR AGREEMENTS ON CERTAIN
PUBLIC WORKS CONSTRUCTION PROJECTS IN THE CITY OF ALBUQUERQUE.**

**WHEREAS, On December 6, 2021 Albuquerque City Council adopted an
amendment to the Public Purchasing Ordinance adopting the use of project
labor agreements on certain public works construction projects that were
anticipated to exceed Ten Million Dollars (\$10,000,000) and where at least three
crafts were to be employed on the project.**

**BE IT ORDAINED BY THE COUNCIL, THE GOVERNING BODY OF THE CITY
OF ALBUQUERQUE:**

**SECTION 1. Enactment No. O-2021-025 (Council Bill No. O-21-80) is hereby
rescinded and Sections 5-5-11 (H) 1 through 5 of the Revised Ordinances of
Albuquerque is relabeled as “repealed”:**

REPEALED.

**SECTION 2. SEVERABILITY CLAUSE. If any section, paragraph, sentence,
clause, word or phrase of this ordinance is for any reason held to be invalid or
unenforceable by any court of competent jurisdiction, such decision shall not
affect the validity of the remaining provisions of this ordinance. The Council
hereby declares that it would have passed this ordinance and each section,
paragraph, sentence, clause, word or phrase thereof irrespective of any
provision being declared unconstitutional or otherwise invalid.**

**SECTION 3. COMPILATION. The ordinance amendment prescribed by
SECTION 1 shall amend, be incorporated in, and be made part of the Revised
Ordinances of Albuquerque, New Mexico 1994.**

[Bracketed/Underscored Material] - New
[Bracketed/Strikethrough Material] - Deletion

1 SECTION 4. EFFECTIVE DATE. This ordinance shall take effect five days
2 after publication by title and general summary.

3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32

[Bracketed/Underscored Material] - New
[Bracketed/Strikethrough Material] - Deletion